Minutes for meeting 2 with Cory

Architecture

* Rephrase game page to home page
  + You want to have less pages that have more things on them because that will be easier
* Build the backbone (for the home page) initially
  + Having the home page will allow for a backbone so that the other features do not need more attributes
* Once game page is made it should be the same for every game (same base/platform)
* Focus on one game and then focus on the other features before making the second project
  + Find sample chess/checkers code so that we can focus on the other features for our project
* Heroku is just a hosting service
* Unity for games/matchmaking
  + Unity has agents that we can use
* Start next week with building the website itself
* Have a good idea of what the project is going to look like in 2 weeks